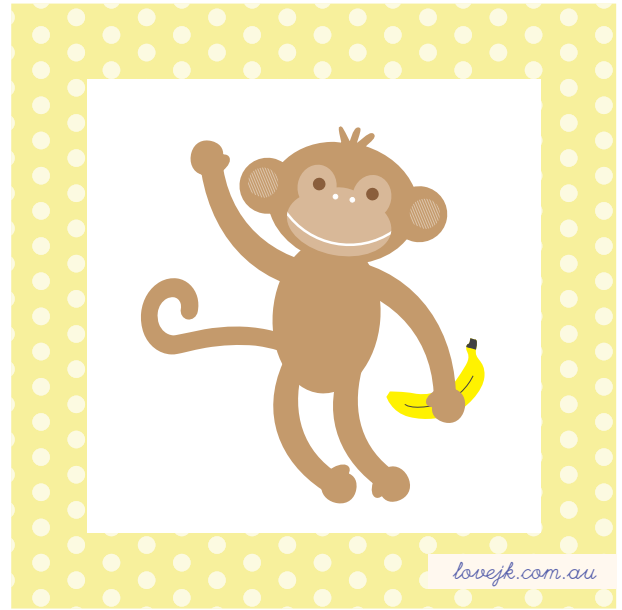
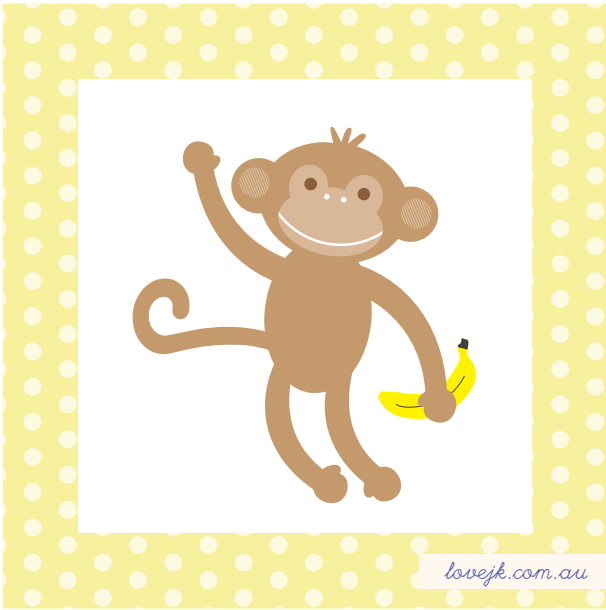
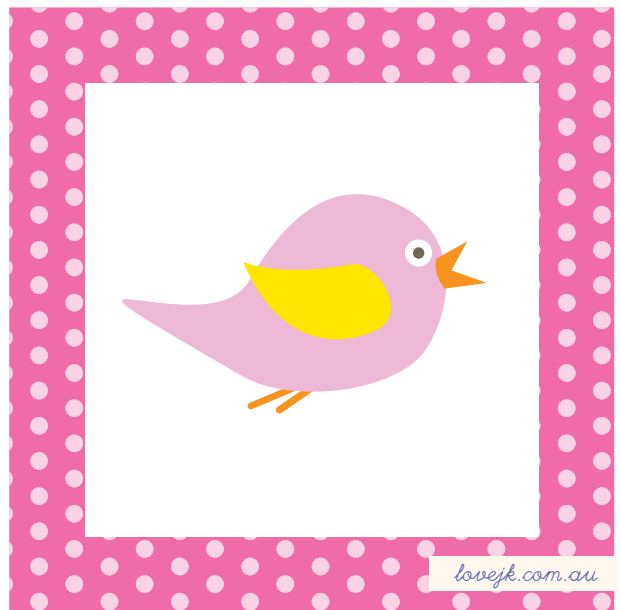
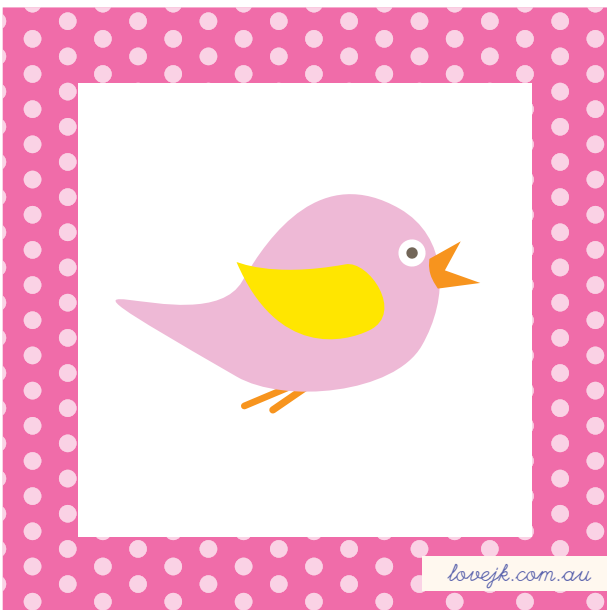


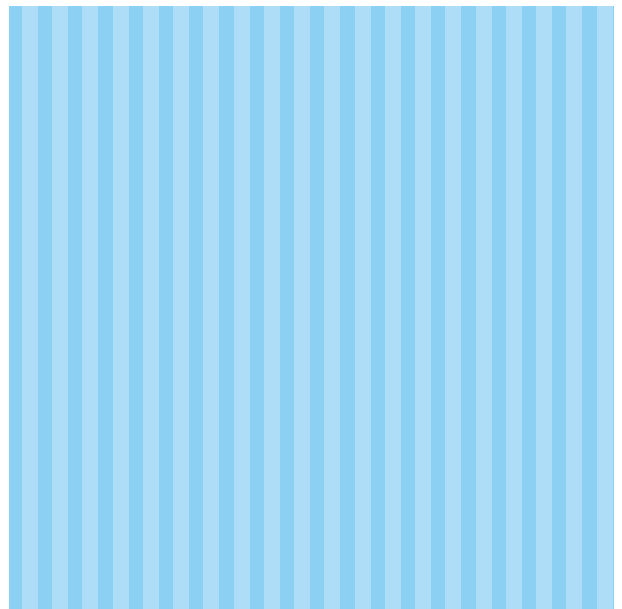
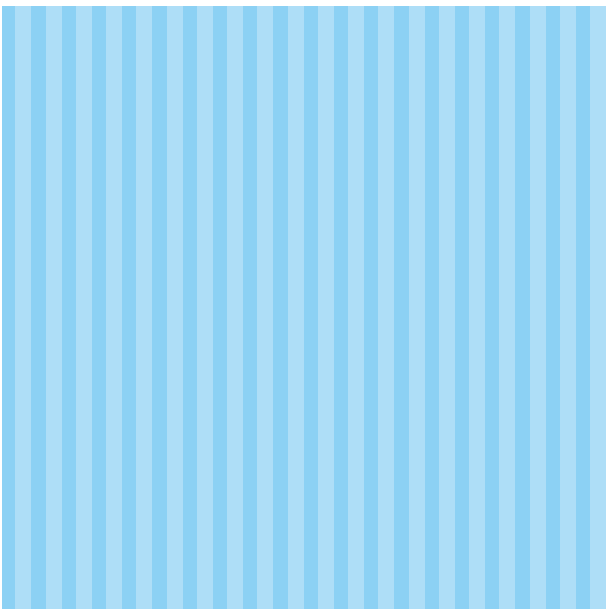
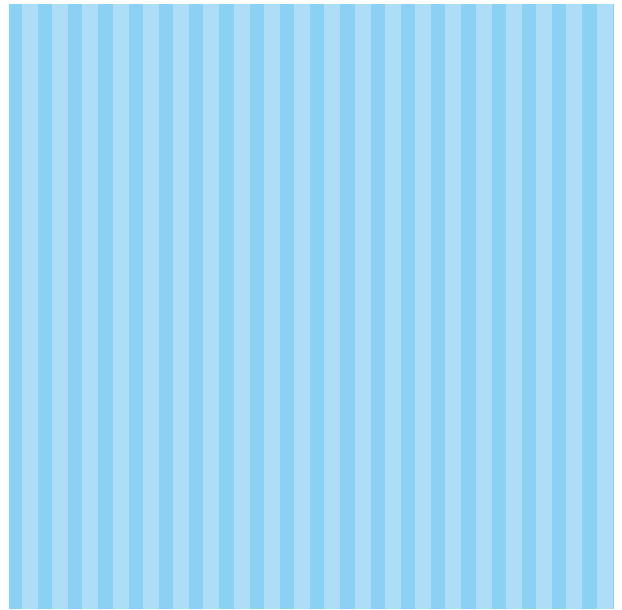
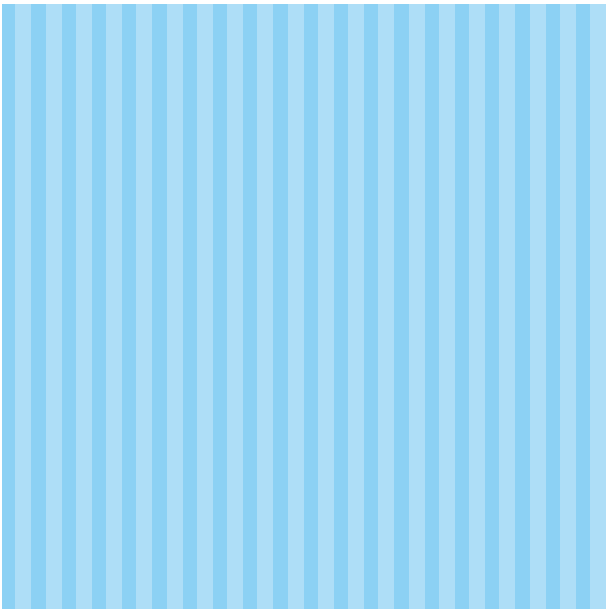
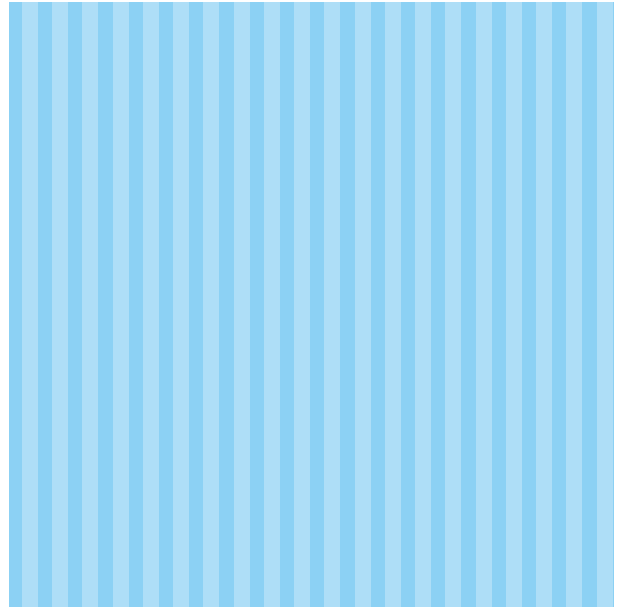
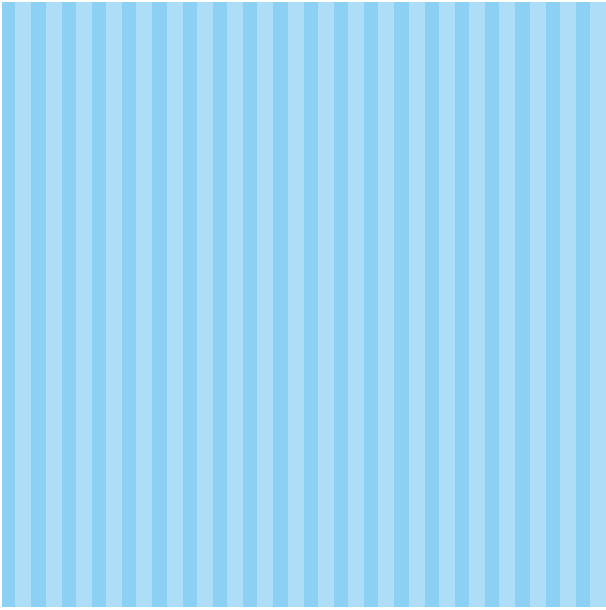
DIY GAME *Memory*



DIY GAME *Memory*



DIY GAME *Memory*



DIY GAME *Memory*

